

# Distributional Semantics

Magnus Sahlgren

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Course web page:

[http://www.gavagai.se/distributional\\_semantics.php](http://www.gavagai.se/distributional_semantics.php)

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This course:

- Theoretical foundations (*the distributional hypothesis*)
- Basic concepts (*co-occurrence matrix, distributional vectors*)
- Distributional semantic models (*LSA, HAL, Random Indexing*)
- Applications (*lexical semantics, cognitive modelling, data mining*)
- Research questions (*semantic relations, compositionality*)

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- What are the main models, and how do they differ?
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# Distributional Semantics

Theoretical basis

The Distributional Hypothesis

Representational framework

Vector Space

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# The Distributional Hypothesis

Extracting *semantics* from the *distributions* of terms

# Distributional Semantics

Firth:

“you shall know a word by the company it keeps”

Wittgenstein:

“the meaning of a word is its use in language”

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“words with similar distributions have similar meanings”

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Example:

|      |       |        |
|------|-------|--------|
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| you  | sip   | tea    |
| they | gulp  | cocoa  |

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**Structuralism:** Meaning = relations between words

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The Distributional Hypothesis makes sense from a linguistic perspective

Does it also make sense from a cognitive perspective?

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We (i.e. humans) obviously *can* learn new words based on contextual cues

He filled the **wapimuk** with the substance, passed it around and we all drunk some

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justice, tax, etc.

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Congenitally blind individuals show normal competence of color terms and visual perception verbs (Landau & Gleitman 1985)

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The *cognitive representation* of a word is some abstraction or generalization derived from the contexts in which the word has been encountered (Miller & Charles 1991)

# Distributional Semantics

A contextual representation may include extra-linguistic contexts

*De facto*, context is equated with **linguistic context**

- **Practical reason** — it is easy to collect linguistic contexts (from corpora) and to process them
- **Theoretical reason** — it is possible to investigate the role of linguistic distributions in shaping word meaning

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## *Weak* Distributional Hypothesis

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## *Strong* Distributional Hypothesis

A cognitive hypothesis about the form and origin of semantic representations

Word distributions in context have a specific **causal role** in the formation of the semantic representation for that word

The distributional properties of words in linguistic contexts explains human semantic behavior (e.g. judgment of semantic similarity)

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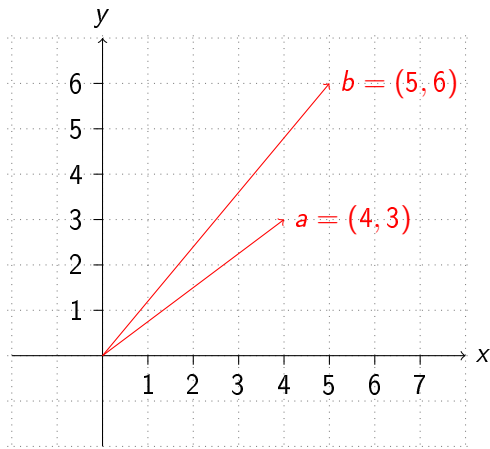
Theoretical basis

The Distributional Hypothesis

Representational framework

Vector Space

## Vector space



## Vector space

$$A_{2,2} = \begin{matrix} & x & y \\ a & (4 & 3) \\ b & (5 & 6) \end{matrix} \left[ \begin{array}{c} \\ \\ \end{array} \right]$$

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$$A_{m,n} = \begin{bmatrix} a_{1,1} & a_{1,2} & a_{1,3} & \dots & a_{1,n} \\ a_{2,1} & a_{2,2} & a_{2,3} & \dots & a_{2,n} \\ a_{3,1} & a_{3,2} & a_{3,3} & \dots & a_{3,n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{m,1} & a_{m,2} & a_{m,3} & \dots & a_{m,n} \end{bmatrix}$$

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Mathematically straightforward

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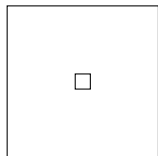
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Imagine two nested cubes:

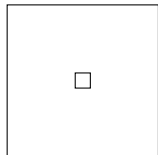


How big must the inner cube be in order to cover 1% of the area of the outer cube?

Answer: 10% of the side length ( $0.1 \times 0.1 = 0.01$ )

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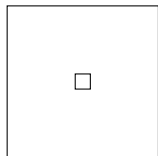


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For 3-dimensional cubes, the inner cube must have  $\approx 21\%$  of the side length of the outer cube ( $0.21 \times 0.21 \times 0.21 \approx 0.01$ )

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For  $n = 1\,000$  that is 99.5%

That is, if the outer 1 000-dimensional cube has sides 2 units long, and the inner 1 000-dimensional cube has sides 1.99 units long, the outer cube will still contain *100 times* more volume

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# Distributional Semantics

Distributional semantics + vector space

=

Word Space Models

# Distributional Semantics

Distributional semantics + vector space

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Word Space Models

## Word Space

“Vector similarity is the only information present in Word Space: semantically related words are close, unrelated words are distant.”

(Hinrich Schütze: Word space, 1993)



# Word Space (A Brief History)

## Manually defined features

Psychology: Osgood (1950s)

Human ratings over contrastive adjective-pairs

|       | small – large | bald – furry | docile – dangerous |
|-------|---------------|--------------|--------------------|
| mouse | 2             | 6            | 1                  |
| rat   | 2             | 6            | 4                  |

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## The Co-occurrence Matrix

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- $w$  are the  $m$  (target) word types
- $c$  are the  $n$  contexts in the data
- and the cells are word-context co-occurrence frequencies



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$$A_{m,n} = \begin{matrix} & c_1 & c_2 & c_3 & \dots & c_n \\ w_1 & a_{1,1} & a_{1,2} & a_{1,3} & \dots & a_{1,n} \\ w_2 & a_{2,1} & a_{2,2} & a_{2,3} & \dots & a_{2,n} \\ w_3 & a_{3,1} & a_{3,2} & a_{3,3} & \dots & a_{3,n} \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ w_m & a_{m,1} & a_{m,2} & a_{m,3} & \dots & a_{m,n} \end{matrix}$$

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- $c$  are the  $n$  contexts in the data
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Words that occur in similar contexts get similar distributional vectors

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$r_2 =$  "I drink coffee"

**Syntagmatic similarity:** words that co-occur in the same region



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The region within which co-occurrences are collected

Parameters:

- Size
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## Context window

[I drink very strong] coffee [at the cafe down the street ]  
1 1 1 1 1 1 1 1 1 1

An entire sentence as a flat context window

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## Context window

I drink [very strong] coffee [at the ] cafe down the street  
          1      1                  1   1

A 2+2-sized flat context window

## Context window

[I drink very strong] **coffee** [at the cafe down ] the street  
1 2 3 4 4 3 2 1

A 4+4-sized *distance weighted* context window

## Context window

I drink very strong **coffee** [at the cafe down the street]  
1 0.9 0.8 0.7 0.6 0.5

A 0+6-sized distance weighted context window

## Context window

I [drink very strong] **coffee** [at the cafe] down the street  
1 0 3 0 0 1

A 3+3-sized distance weighted context window that ignores stop words



## Distributional vectors

*Count* how many times each target word occurs in a certain context

*Collect* (a function of) these frequency counts in vectors

[12,0,234,92,1,0,87,525,0,0,1,2,0,8129,1,0,51,0,235...]

And then what?

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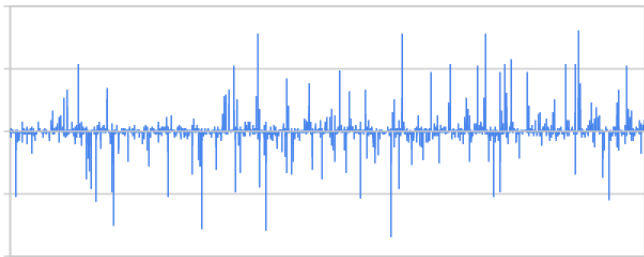
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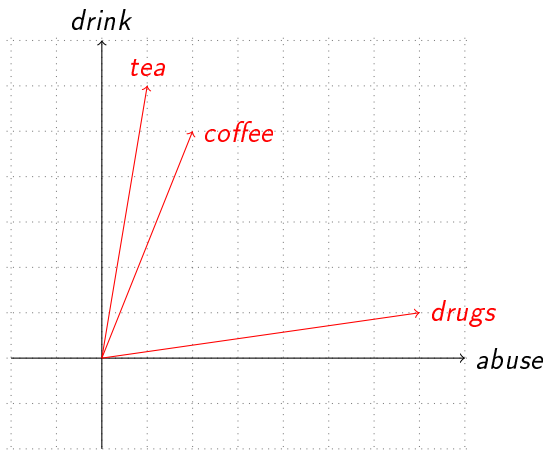
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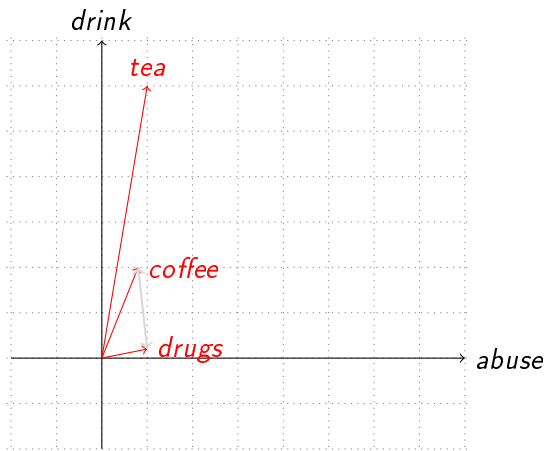
# The Meaning of Life



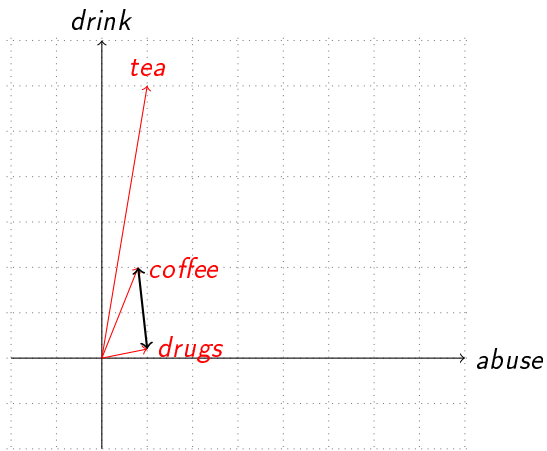
## Vector similarity



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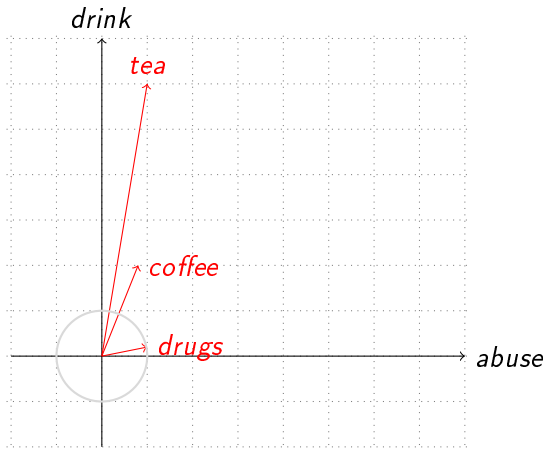


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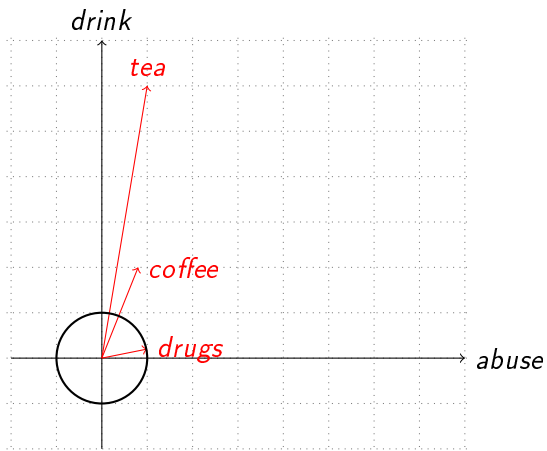




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Minkowski distance:  $(\sum_{i=1}^n |x_i - y_i|^N)^{\frac{1}{N}}$

- City-Block (or Manhattan) distance:  $N = 1$
- Euclidean distance:  $N = 2$
- Chebyshev distance:  $N \rightarrow \infty$

Scalar product:  $x \cdot y = x_1y_1 + x_2y_2 + \dots + x_ny_n$

Cosine:  $\frac{x \cdot y}{|x||y|} = \frac{\sum_{i=1}^n x_i y_i}{\sqrt{\sum_{i=1}^n x_i^2} \sqrt{\sum_{i=1}^n y_i^2}}$

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**Nearest neighbor search:** extracting the  $k$  nearest neighbors to a target word

- 1 compute the cosine similarity between the context vector of the target word and the context vectors of all other words in the word space
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## Nearest Neighbors

| dog     |          | red     |          |
|---------|----------|---------|----------|
| dog     | 1.000000 | red     | 1.000000 |
| cat     | 0.774165 | yellow  | 0.824409 |
| horse   | 0.668386 | white   | 0.789056 |
| fox     | 0.648134 | brown   | 0.723576 |
| pet     | 0.626650 | grey    | 0.720103 |
| rabbit  | 0.615840 | blue    | 0.700047 |
| pig     | 0.570504 | pink    | 0.672573 |
| animal  | 0.566003 | black   | 0.671302 |
| mongrel | 0.560158 | shiny   | 0.661379 |
| sheep   | 0.551973 | purple  | 0.633858 |
| pigeon  | 0.547442 | striped | 0.619801 |
| deer    | 0.534663 | dark    | 0.610804 |
| rat     | 0.531442 | gleam   | 0.603501 |
| bird    | 0.527370 | palea   | 0.595221 |

# Building a word space: step-by-step

## *The “linguistic” steps*

I drank very strong “Arabica” coffees, at the cafe.

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# Lab

Use GSDM to:

- Build a words-by-documents model
- Build a words-by-words model
- Extract similar words

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# Lab

Use GSDM to:

- Build a words-by-documents model
- Build a words-by-words model
- Extract similar words